



ISTRA, RUSSIA, December 11, 1941: This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader (ASL). Ownership of Advanced Tobruk and ASL SK1 are necessary for play. Please refer to scenario ASL S6 for the historical background to this scenario as well as its aftermath.

ASL Scenario Design & copyright: Pete Shelling.
ATS conversion: Fernando Sola.



Elements of 2nd SS Division “Das Reich” set up first on any hex numbered ≤ 9 :

Squad	Leader	Leader	MG 34	MG 34
7 5 8	1 1 8	1 1 7	5 8 L MG ²	8 14 M MG ²
9	1	2	2	1



Elements of 9th Guards Infantry Division enter on Turn 1 (and perhaps Turn 3) along the north edge (see SSR 2):

Squad	Commissar	Leader	DP 28	M1910	Satchel Charge
6 4 8	1 1 *	1 1 7	3 5 L MG ²	5 11 M MG ²	
14	1	3	2	1	1

VICTORY CONDITIONS: The Russians win at game end if they control at least two of the following buildings: R2, L6 and D3.

SCENARIO SPECIAL RULES:

1. Russian Personnel wear Winter Camouflage. All Direct Fire GF attacks applies a 1L shift if the targeted Personnel are in a NON building location or UNDER an Emplacement counter.
2. The Russian player may keep up to 5 Squads, 1 Leader and 2 MGs in a tactical reserve. Tactical reserve units must enter on turn 3, but may do so on the north and/or east edges of the map.

MAP CONFIGURATION: Map Z is used.

TURN RECORD TRACK

1	2	3	4	5	6
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MAP LAYOUT:

